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Some Examples of Sparse Grid Characteristics Method for Optimal Control and HJB Equations

Wei Kang, Lucas Wilcox and Oleg Yakimenko

U.S. Naval Postgraduate School

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- Introduction - the curse of dimensionality
- The sparse grid characteristics (SGC) method
- Optimal control and the HJB equation - rigid body
- Optimal control and the HJB equation - UAVs
- Conclusions and remarks



The curse of dimensionality: the dimension of the discretized problem increases exponentially with the number of variables in the HJB equation.

Some approaches

- **Open-loop optimal control:** *pros* - numerical methods exist to solve complicated problems; *cons* - computational load and convergence issues may limit its real-time applications.
- **Dynamic Programming based on the HJB equation:** *pros* - real-time feedback law is simple; *cons* - the curse of dimensionality and

Sparse Grid Characteristics Method: Mitigating the curse of dimensionality for systems of moderate dimensions ($N = 6$ in this example).



A hierarchy of grids

$$X^1 = \{0, 1\}, X^2 = \{0, \frac{1}{2}, 1\}, X^3 = \{0, \frac{1}{4}, \frac{2}{4}, \frac{3}{4}, 1\}, \dots$$
$$X^i = \{\frac{k-1}{2^{i-1}}; \quad k = 1, 2, \dots, m_i\}, \quad m_i = 2^{i-1} + 1$$

The sequence has a telescopic structure

$$X^1 \subset X^2 \subset X^3 \subset X^4 \subset \dots$$

Define

$$\Delta X^1 = X^1, \quad \Delta X^i = X^i \setminus X^{i-1}, i \geq 2$$
$$\Delta m_i = |\Delta X^i|$$



ΔX^i for $i = 1, 2, 3, 4$



A hierarchy of grids in \Re^d

Vector index

$$\begin{aligned}\mathbf{i} &= \begin{bmatrix} i_1 & i_2 & \cdots & i_d \end{bmatrix}, & |\mathbf{i}| &= i_1 + i_2 + \cdots + i_d \\ \mathbf{j} &= \begin{bmatrix} j_1 & j_2 & \cdots & j_d \end{bmatrix} \\ \Delta X^{\mathbf{i}} &= \Delta X^{i_1} \times \cdots \times \Delta X^{i_d}, & \Delta m^{\mathbf{i}} &= [\Delta m^{i_1} \quad \cdots \quad \Delta m^{i_d}] \\ x_{\mathbf{j}}^{\mathbf{i}} &= (x_{j_1}^{i_1}, \dots, x_{j_d}^{i_d}) \in \Delta X^{\mathbf{i}}\end{aligned}$$

The dense grid is

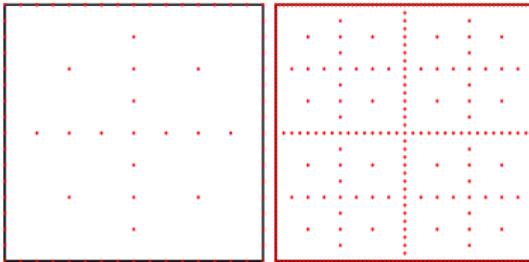
$$X^q \times \cdots \times X^q = \bigcup_{1 \leq i \leq q} \Delta X^i$$

Following Smolyak's approximation algorithm, the sparse grid is

$$G_{\text{sparse}}^q = \bigcup_{|\mathbf{i}| \leq q} \Delta X^{\mathbf{i}}$$



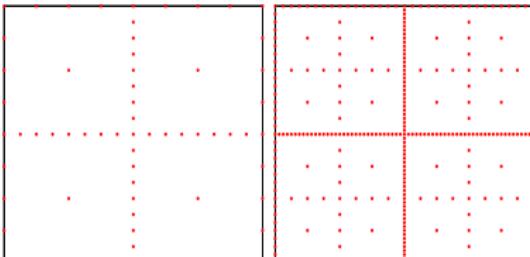
Examples of sparse grids



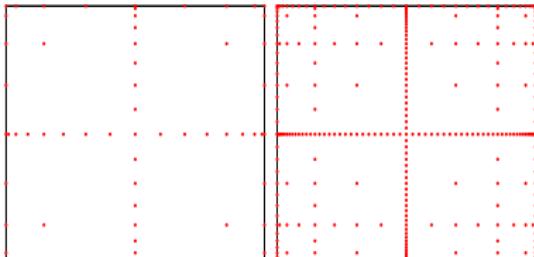
G_{sparse}^q in $[0, 1]^2$, $q = 6$ and $q = 8$

A modified sparse grid

CGL (Chebyshev-Gauss-Lobatto) type

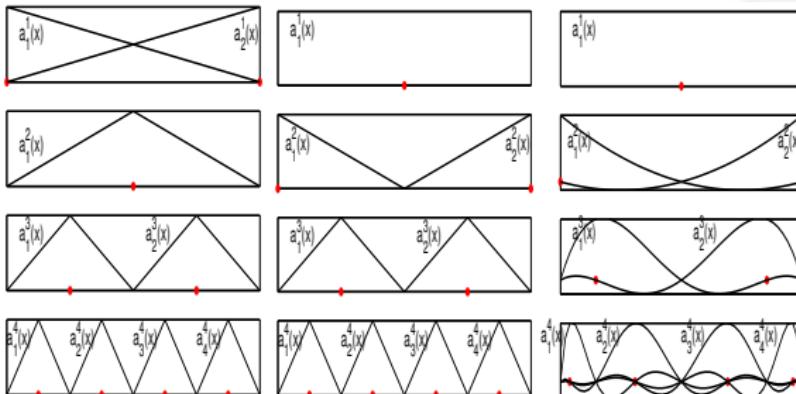


$G_{\text{sparse}}^q(\text{Modified})$ ($q = 6, q = 8$)



$G_{\text{sparse}}^q(\text{CGL})$ ($q = 6, q = 8$)

Interpolation



Basis functions

Hierarchical surpluses

$$I^q(f) = I^{q-1}(f) + \Delta I^q(f), \quad q \geq d$$

$$\Delta I^q(f) = \sum_{|\mathbf{i}|=q} \sum_{1 \leq j \leq \Delta m^i} w_j^i a_j^i$$

$$w_j^i = f(x_j^i) - I^{q-1}(f)(x_j^i)$$



Sparse vs. dense

Grid	Grid size	Interpolation error
Dense	N^d	$O\left(\frac{1}{N^2}\right)$
Sparse	$O(N(\log N)^{d-1})$	$O\left(\frac{(\log N)^{d-1}}{N^2}\right)$

Comparison based upon linear interpolation on standard sparse grids for functions with bounded second order derivatives.

Remark: Essentially, we pay the **price** of $(\log N)^{d-1}$ in accuracy in exchange for the **reduction of grid size**: $O(N(\log N)^{d-1})$.



Causality free algorithm

A computational algorithm is spatially **causality free** if the value of $V(x, t)$ at x is computed independently from the value at nearby grid points

- Hopf-Lax formula for HJ equations.
- Lax-Oleinik formula for conservation laws.
- Characteristic methods for PDEs.
- Pontryagin's maximum principle (TPBVP).



The Bolza Problem

$$\begin{aligned} \min_{u(\cdot)} \quad & \int_0^{t_f} L(x(t), u(t)) dt + h(x(t_f)), \\ \dot{x} \quad = \quad & f(x, u), \\ x(0) \quad = \quad & x_0 \end{aligned} \qquad \qquad x \in \mathbb{R}^d, u \in \mathbb{R}^m$$

Define the **Hamiltonian**

$$H(x, \lambda, u) = L(x, u) + \lambda^T f(x, u), \quad \lambda \in \mathbb{R}^d$$



The PMP or the characteristic equations are causality free.

Given any x_0 , consider the TPBVP

$$\begin{aligned}\dot{x} &= \frac{\partial H}{\partial \lambda}(x, \lambda, u^*) \\ \dot{\lambda} &= -\frac{\partial H}{\partial x}(x, \lambda, u^*) \\ \dot{z} &= L(x, u^*), \quad u^* = \arg \min_u H(x, \lambda, u) \\ x(0) &= x_0, \quad \lambda(t_f) = h_x^T(x(t_f)), \quad z(0) = 0\end{aligned}$$

Then

$$\begin{aligned}V(0, x_0) &= z(t_f) + h(x(t_f)) \\ V_x(0, x_0) &= \lambda(0), \\ \text{or } u_{\text{optimal}}(0, x_0) &= u^*(0, x_0, \lambda(0))\end{aligned}$$

We adopted a 5th order Lobatto IIIa method to solve the TPBVP (Kierzenka - Shampine 2008).



Some remarks

1. The SGC method is perfectly parallel in computation.
2. The optimal feedback law

$$u_{\text{optimal}}(t, x) = u^*(x, \lambda(t, x))$$

The value of costate, λ , is available on all grid points.

3. The value function solves the HJB equation

$$\frac{\partial V(t, x)}{\partial t} + H^* \left(x, \frac{\partial V(t, x)}{\partial x} \right) = 0$$
$$V(t_f, x) = h(x)$$



Error analysis

$$\bar{V}(t, x) = V(t, x) + e_{\text{interp}} + e_{\text{BVP}}$$

where $\bar{V}(t, x)$ is the approximate value function. Sparse grid with piecewise linear interpolation,

$$\frac{\|e_{\text{BVP}}\|_{L^\infty}}{\epsilon} = O\left((\log N)^{d-1}\right).$$

CGL sparse grid with polynomial interpolation,

$$\frac{\|e_{\text{BVP}}\|_{L^\infty}}{\epsilon} = O\left((\log N)^{2d-1}\right).$$



Error analysis If the TPBVP solution, $\tilde{V}(t, x)$, has high accuracy, error can be approximated by

$$|e_{\text{interp}} + e_{\text{BVP}}| \approx |\bar{V}(t, x) - \tilde{V}(t, x)|$$

on a random set of points.

The computation is perfectly **parallel**.



The system model of attitude control using momentum wheels

$$\begin{aligned}\dot{v} &= E(v)\omega \\ J\dot{\omega} &= S(\omega)R(v)H + Bu\end{aligned}$$

where

$$v = [\phi \ \theta \ \psi]^T \quad \text{Euler angles}$$

$$\omega = [\omega_1 \ \omega_2 \ \omega_3]^T \quad \text{angular velocity}$$

$$H \in \Re^3 \quad \text{constant angular momentum}$$

$$B \in \Re^{3 \times m} \quad m = \# \text{ of control momentum wheels}$$

$$J \in \Re^{3 \times 3} \quad \text{inertia matrix}$$



$$E(v) = \begin{bmatrix} 1 & \sin \phi \tan \theta & \cos \phi \tan \theta \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi / \cos \theta & \cos \phi / \cos \theta \end{bmatrix}$$

$$S(\omega) = \begin{bmatrix} 0 & \omega_3 & -\omega_2 \\ -\omega_3 & 0 & \omega_1 \\ \omega_2 & -\omega_1 & 0 \end{bmatrix}$$

$$R(v) = \begin{bmatrix} \cos \theta \cos \psi & \cos \theta \sin \psi & -\sin \theta \\ \sin \phi \sin \theta \cos \psi - \cos \phi \sin \psi & \sin \phi \sin \theta \sin \psi + \cos \phi \cos \psi & \cos \phi \sin \theta \cos \psi \\ \cos \phi \sin \theta \cos \psi + \sin \phi \sin \psi & \cos \phi \sin \theta \sin \psi - \sin \phi \cos \psi & \cos \theta \cos \phi \end{bmatrix}$$



The cost functional:

$$\begin{aligned} & \int_0^{t_f} L(v, \omega, u) dt + h(v(t_f), \omega(t_f)) \\ L(v, \omega, u) &= \frac{W_1}{2} \|v\|^2 + \frac{W_2}{2} \|\omega\|^2 + \frac{W_3}{2} \|u\|^2 \\ h(v(t_f), \omega(t_f)) &= \frac{W_4}{2} \|v(t_f)\|^2 + \frac{W_5}{2} \|\omega(t_f)\|^2 \end{aligned}$$

W_i , $i = 1, 2, 3, 4, 5$, are constant weights.

The parameters

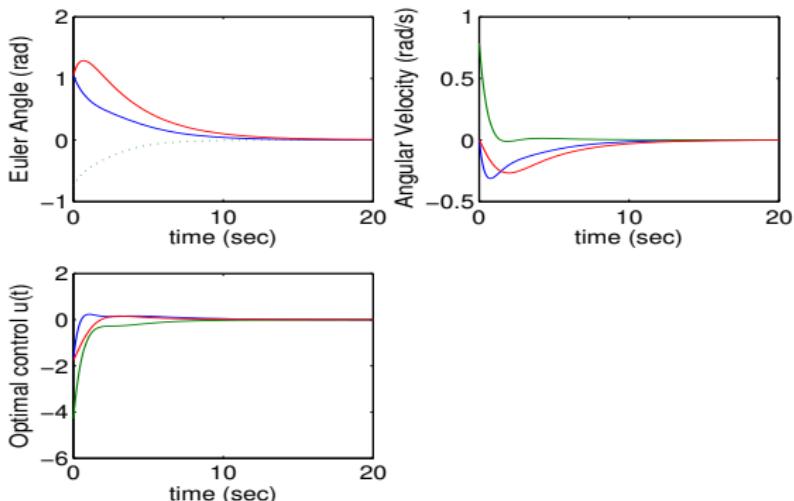
$$\begin{aligned} J &= \text{diag}(2, 3, 4), & H &= [1 \ 1 \ 1]^T \\ B &= \begin{bmatrix} 1 & \frac{1}{20} & \frac{1}{10} \\ \frac{1}{15} & 1 & \frac{1}{10} \\ \frac{1}{10} & \frac{1}{15} & 1 \end{bmatrix} & W_1 &= 1, \quad W_2 = 10 \\ -\frac{\pi}{3} &\leq \phi, \theta, \psi \leq \frac{\pi}{3}, & W_3 &= \frac{1}{2}, \quad W_4 = 1 \\ && W_5 &= 1 & -\frac{\pi}{4} &\leq \omega_i \leq \frac{\pi}{4} \end{aligned}$$

Numerical results

q	$ G_{\text{sparse}}^q $ CGL	Dense grid size	# of Processors	MAE $N = 1280$ samples
$q = 13$	44,698	$> 10^{12}$	512	7.3 e-4

The error at 1280 points are computed in parallel using 128 CPU cores. The error tolerance of $\tilde{V}(t, x)$ is 10^{-9} .

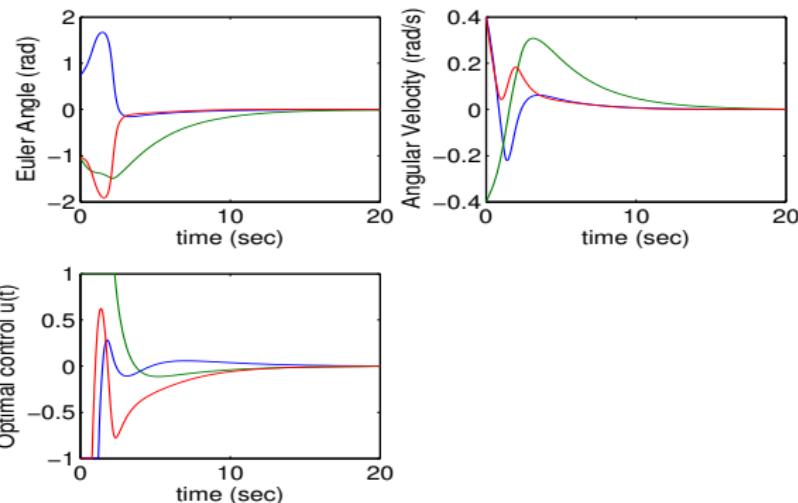
An example of
optimal trajectory



Control with saturation $u \leq 1$

q	$ G_{\text{sparse}}^q $ CGL	Dense grid size	# of Processors	MAE $N = 1280$ samples
$q = 13$	44,698	$> 10^{12}$	512	2.2 e-2

An example of optimal trajectory



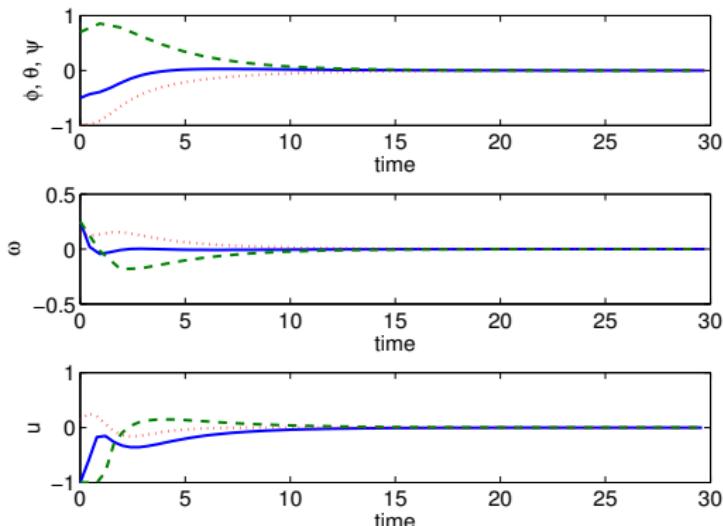
Inner-loop error tolerance = 1e-4; final loop tolerance = 1e-9, MAE is computed in parallel using 128 CPU cores.

Closed-loop control with saturation

- A zero-order hold MPC controller is adopted.
- The sampling rate is 10 Hz.
- $u_{\text{optimal}}(x)$ is computed using interpolation of costates on the sparse grid.

An attitude trajectory

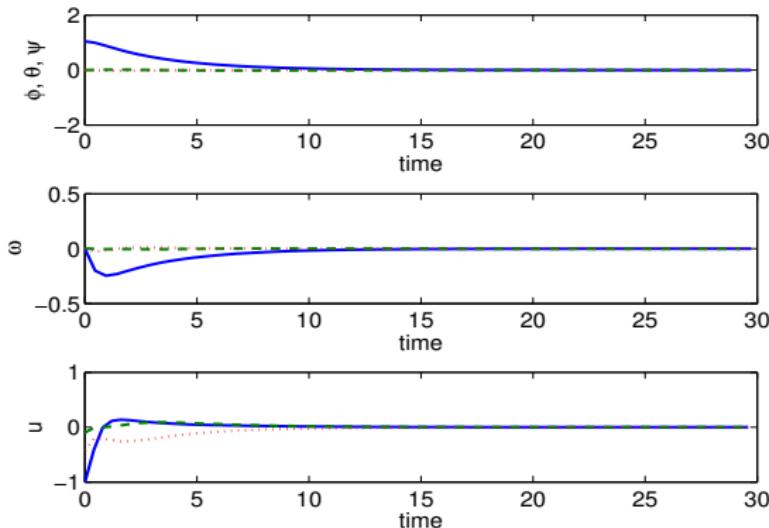
$$\begin{bmatrix} \phi \\ \theta \\ \psi \end{bmatrix} = \begin{bmatrix} -0.5 \\ 0.7 \\ -1.0 \end{bmatrix}$$
$$\begin{bmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{bmatrix} = \begin{bmatrix} 0.25 \\ 0.25 \\ 0.15 \end{bmatrix}$$





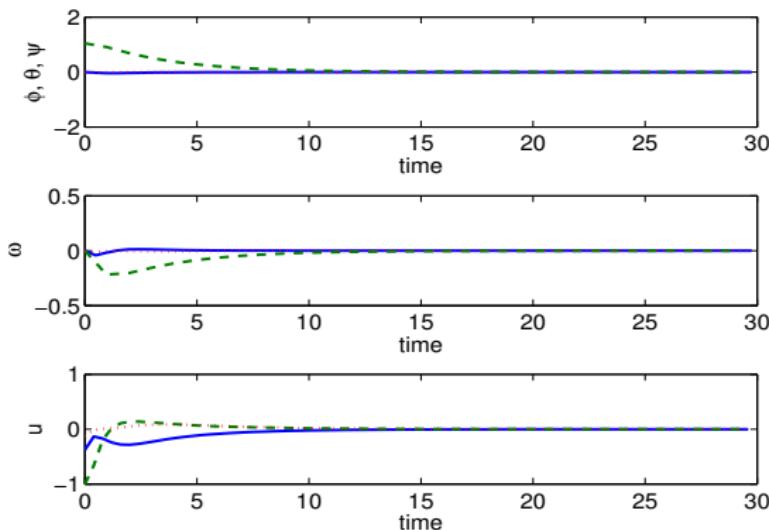
Closed-loop control with saturation

A $\frac{\pi}{3}$ -attitude-slew maneuver



Closed-loop control with saturation

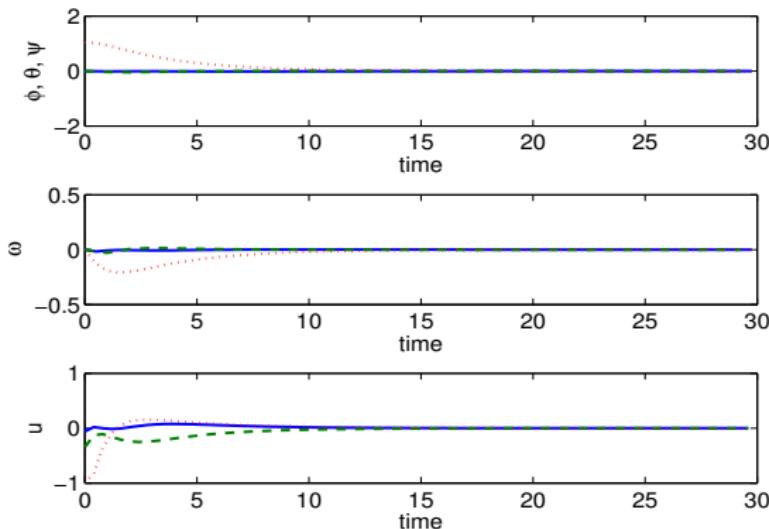
A $\frac{\pi}{3}$ -attitude-slew maneuver





Closed-loop control with saturation

A $\frac{\pi}{3}$ -attitude-slew maneuver





An uncontrollable system using two momentum wheels

$$\min_u \int_0^{t_f} \frac{W_1}{2} \|v - v_e(v, \omega)\|^2 + \frac{W_2}{2} \|\omega\|^2 + \frac{W_3}{2} \|u\|^2 dt$$

subject to

$$\dot{v} = E(v)\omega$$

$$J\dot{\omega} = S(\omega)R(v)H + Bu$$

Parameters

$$B = \begin{bmatrix} 1 & \frac{1}{10} \\ 0 & 1 \\ \frac{1}{12} & 0 \end{bmatrix}, \quad H = [12 \ 12 \ 6]^T$$
$$W_1 = 1, \quad W_2 = 2$$
$$W_3 = \frac{1}{2},$$

$$J = \text{diag}(2, 3, 4),$$

$$-\frac{\pi}{6} \leq \phi, \theta, \psi \leq \frac{\pi}{6}, \quad -\frac{\pi}{8} \leq \omega_i \leq \frac{\pi}{8}$$



Equilibrium: $v = v_e(v, \omega)$, $\omega = 0$

$$\min_{v_e} ||R(v_e) - I||_{\max}$$

subject to

$$C^T R(v_e) H = C^T (R(v) H - J\omega)$$

where $C \in \mathbb{R}^3$ is a constant vector satisfying

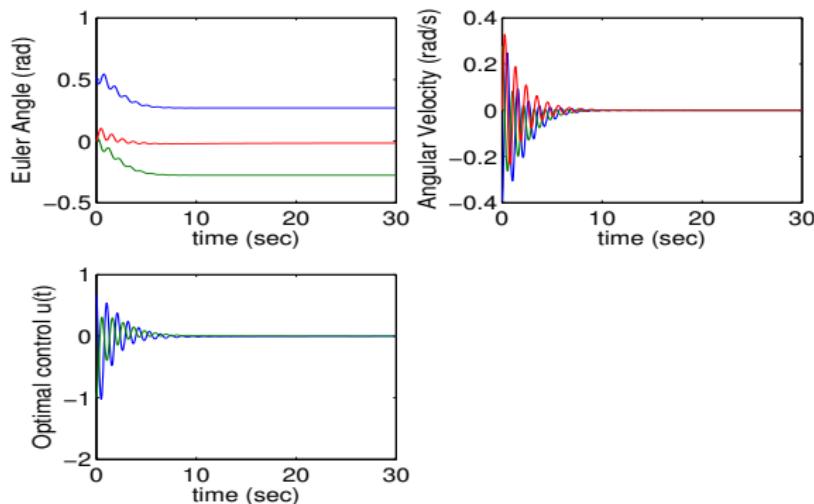
$$C^T B = 0$$

The equilibrium, v_e , is computed numerically. The process is equivalent to maximizing $\text{trace}(R(v_e))$.

Numerical results ($m = 2$)

q	$ G_{\text{sparse}}^q $	Dense grid size	# of Processors	MAE $N = 1280$ samples
$q = 13$	44,698	$> 10^{12}$	512	8.5 e-3

An example trajectory

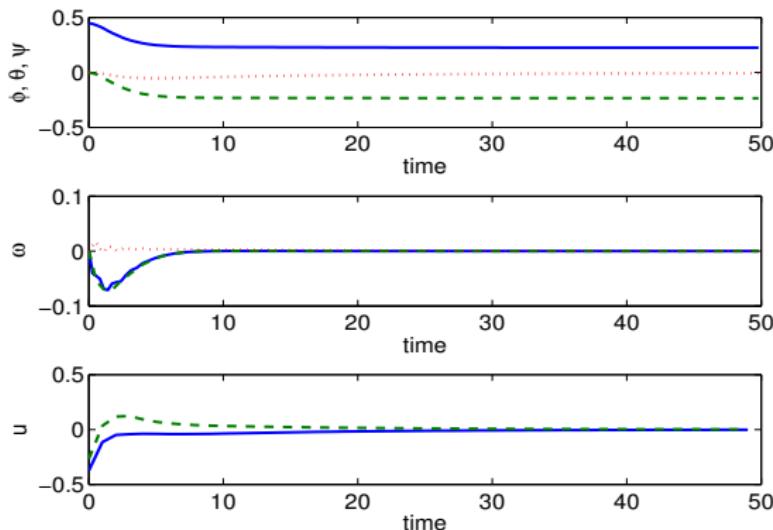


Inner-loop error tolerance = 1e-4; final loop tolerance = 1e-9



Closed-loop control ($m = 2$)

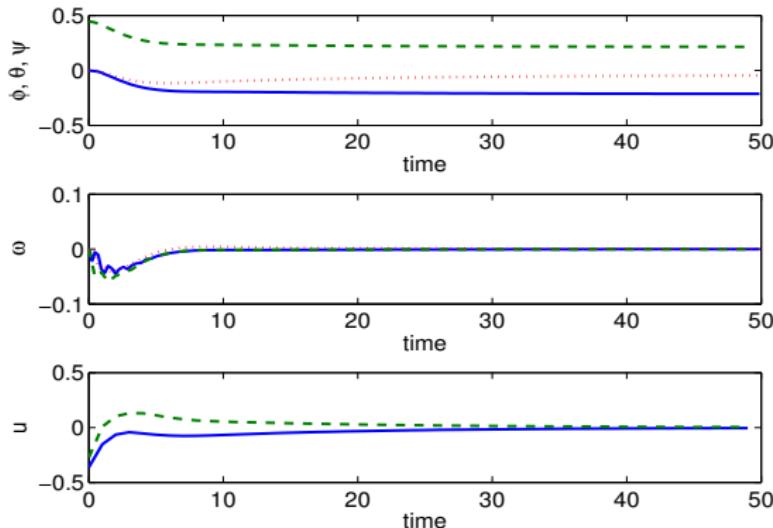
A $\frac{\pi}{6}$ -attitude-slew maneuver





Closed-loop control ($m = 2$)

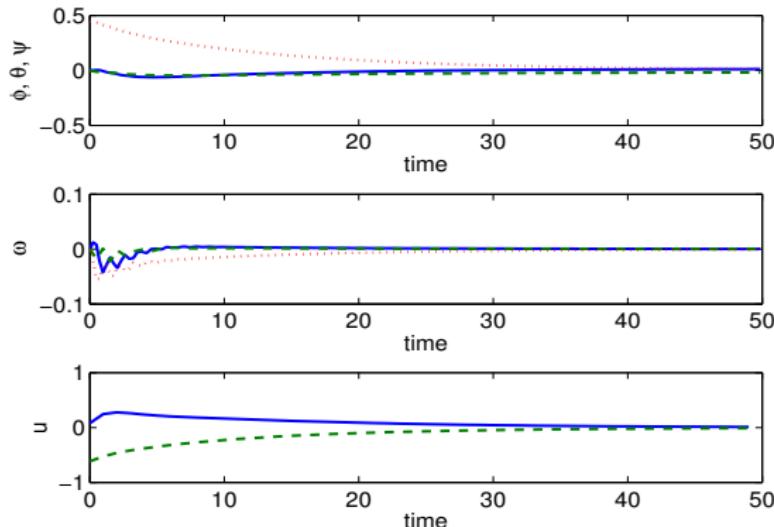
A $\frac{\pi}{6}$ -attitude-slew maneuver





Closed-loop control ($m = 2$)

A $\frac{\pi}{6}$ -attitude-slew maneuver



The system model

Prof. Oleg Yakimenko

$$\begin{aligned}\dot{x}_1 &= V \cos \gamma \cos \Psi, \quad \dot{x}_2 = V \cos \gamma \sin \Psi, \quad \dot{x}_3 = -V \sin \gamma \\ \dot{V} &= \frac{1}{m} T - \frac{C_{D0} \rho S}{2m} V^2 - g A_1 n_z - \frac{2mg^2 A_2}{\rho S} \frac{n_z^2}{V^2} - g \sin \gamma \\ \dot{\gamma} &= \frac{g}{V} (n_z \cos \phi - \cos \gamma) \\ \dot{\Psi} &= \frac{g}{V \cos \gamma} n_z \sin \phi \\ \dot{\phi} &= u_\phi\end{aligned}$$

Parameters adopted from foam Unicorn wing

 (x_1, x_2, x_3) - location
in NED frame V - speed γ - path angle ψ - heading ϕ - bank angle n_z - vertical lift T - throttle u_ϕ - bank angle rate ρ - air density $S = 0.321 \text{ m}^2$ $mg = 9.34 \text{ N}$ $CD_0 = 0.0213$ $A_1 = -0.056$ $A_2 = 0.22$



The cost functional:

$$\begin{aligned}\mathcal{J} &= \int_0^{t_f} L(V, \gamma, \Psi, \phi, \textcolor{red}{u}) dt \\ L(V, \gamma, \Psi, \phi, \textcolor{red}{u}) &= \frac{W_1}{2} \|V - V^d\|^2 + \frac{W_2}{2} \|\gamma - \gamma^d\|^2 + \frac{W_3}{2} \|\Psi - \Psi^d\|^2 \\ &\quad + \frac{W_4}{2} \|\phi - \phi^d\|^2 \\ &\quad + \frac{W_5}{2} \|\textcolor{red}{T} - T^d\|^2 + \frac{W_6}{2} \|\textcolor{red}{n}_z - n_z^d\|^2 + \frac{W_7}{2} \|\textcolor{red}{u}_\phi - u_\phi^d\|^2\end{aligned}$$

W_i , $i = 1, 2, 3, 4, 5, 6$, are constant weights, $(V^d, \gamma^d, \Psi^d, \phi^d)$ is the desired target state, (T^d, n_z^d, u_ϕ^d) makes final state an equilibrium.

The parameters

$$W_1 = \frac{1}{4}, W_2 = 1, W_3 = 1, W_4 = 1, W_5 = 0.2, W_6 = 0.2, W_7 = 0.2$$



The Hamiltonian

$$\begin{aligned} H(V, \gamma, \Psi, \phi, \textcolor{red}{u}, \lambda) &= H_1(V, \gamma, \Psi, \phi, \lambda) + A_T \textcolor{red}{T}^2 + B_T \textcolor{red}{T} \\ &+ A_{n_z} \textcolor{red}{n_z}^2 + B_{n_z} \textcolor{red}{n_z} + A_{u_\phi} \textcolor{red}{u_\phi}^2 + B_{u_\phi} \textcolor{red}{u_\phi} \end{aligned}$$

$$A_T = \frac{W_5}{2}, \quad B_T = \lambda_1 \alpha_1 - W_5 T^d$$

$$A_{n_z} = \frac{W_6}{2} - \frac{\lambda_1 \alpha_4}{V^2}, \quad B_{n_z} = \frac{\lambda_2 g}{V} \cos \phi + \frac{\lambda_3 g}{V \cos \gamma} \sin \phi - \lambda_1 \alpha_3 - n_z^d W_6$$

$$A_{u_\phi} = \frac{W_7}{2}, \quad B_{u_\phi} = \lambda_4 - W_7 u_\phi^d$$

$H_1(V, \gamma, \Psi, \phi, \lambda)$ = all other terms of states and co-states

$$A > 0$$

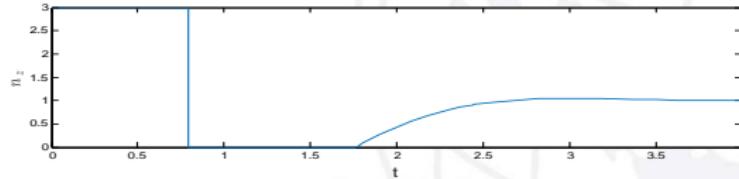
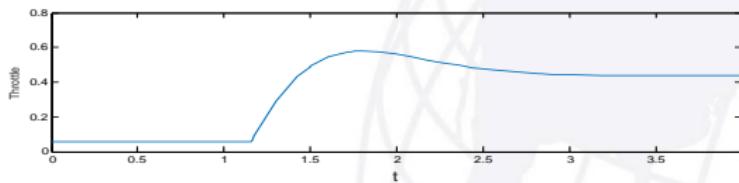
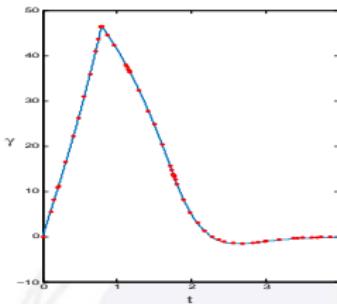
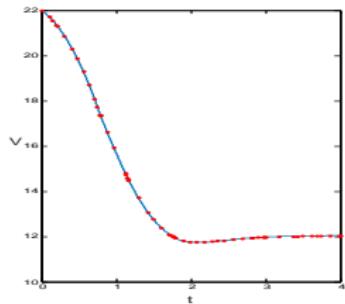
$$u^* = \begin{cases} -\frac{B}{2A}, & u_{\min} < -\frac{B}{2A} < u_{\max} \\ u_{\min}, & -\frac{B}{2A} \leq u_{\min} \\ u_{\max}, & -\frac{B}{2A} \geq u_{\max} \end{cases}$$

$$A < 0$$

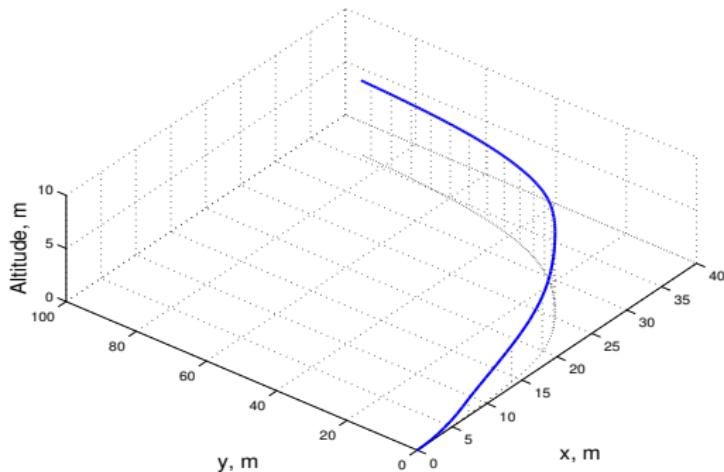
$$u^* = \begin{cases} u_{\min}, & Au_{\min}^2 + Bu_{\min} \leq Au_{\max}^2 + Bu_{\max} \\ u_{\max}, & \text{otherwise} \end{cases}$$



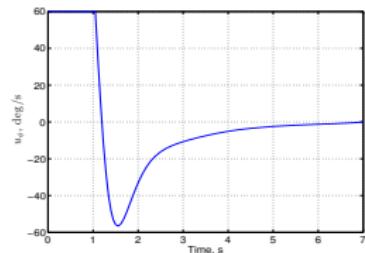
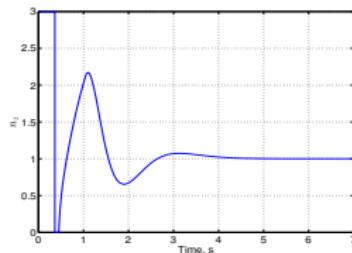
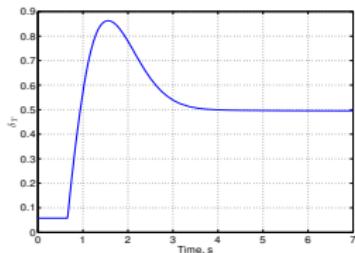
Optimal Trajectories



Nominal Trajectory



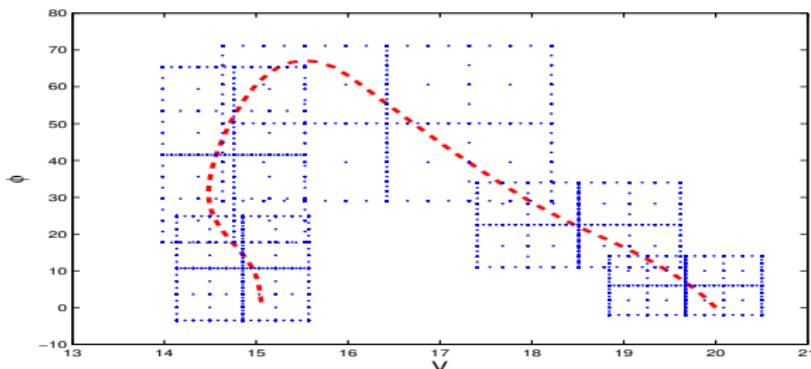
Optimal control



Numerical results - patchy sparse grids

q	$ G_{\text{sparse}}^q $ Linear Interpolation	Dense grid size	# of windows
$q = 9$	1,105	$> 10^6$	5
Window 1	Window 2	Window 3	Window 4
5.8e-5	1.2e-4	5.9e-4	2.0e-4
Window 5			6.1 e-5

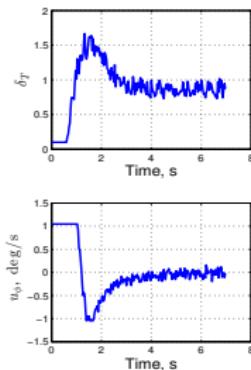
MAE is computed at 1100 random points in each window.



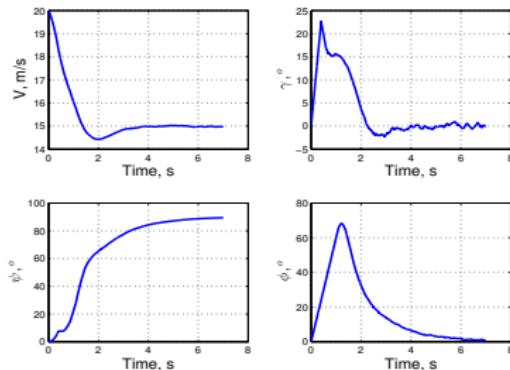
Closed-loop control with saturation

- Controller: zero-order hold MPC at 30 Hz..
- Sensor error: uniform distribution ($e_V : \pm 0.2m/s$; $e_\gamma, e_\psi, e_\phi : \pm 2^\circ$)
- Feedback: interpolation of costates in $u^*(x, \lambda)$.

Control input



Trajectory





Some remarks

- The sparse grid characteristics method is **causality free**.
- The method has **perfect parallelism**.
- The algorithm has no **spacial error propagation**.
- Patchy sparse grids further reduces the grid size
- Some causality free methods are based on TPBVP, an effective solver is the key for success.
- For discontinuous control, sparse grid interpolation has low accuracy. Interpolation of costates is recommended.

THANK YOU