Calcolo Scientifico e Modelli Matematici

Alla ricerca della cose nascoste attraverso le cose manifeste

Smooth path planning for autonomous vehicles: perspectives from the theory of Pythagorean-hodograph curves

Carlotta Giannelli (University of Florence) Calcolo Scientifico e Modelli Matematici

Alla ricerca della cose nascoste attraverso le cose manifeste

Smooth path planning for autonomous vehicles: perspectives from the theory of Pythagorean-hodograph curves

Carlotta Giannelli (University of Florence)



joint work with Alessandra Sestini, Lorenzo Sacco (University of Florence)

Vincenzo Calabrò (MDM Team)



Planning curvilinear paths for autonomous vehicles



Path planning for autonomous or remotely operated vehicles

- Unmanned Aerial Vehicles (UAVs)
- Autonomous Underwater Vehicles (AUVs)

Planning curvilinear paths for autonomous vehicles



Feasible paths must satisfy various constraints

- bounds on the path curvature or climb angle
- avoidance of environmental obstacles
- maintenance of safe separations in vehicle swarms



smooth PH spline paths
data stream interpolation
real test case: Zeno AUV



Pythagorean-hodograph



[Farouki and Sakkalis — IBMJRD, 1990]







for some polynomials u(t), v(t), p(t), q(t)[Dietz, Hoschek and Jüttler — CAGD, 1993]



Quaternion algebra $\mathbb H$

$$\mathcal{A} = a_0 + a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$$
 $\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{i} \mathbf{j} \mathbf{k} = -1$

Quaternion algebra $\mathbb H$

$$\mathcal{A} = a_0 + a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$$
 $\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{i} \mathbf{j} \mathbf{k} = -1$

A = (a₀, a) where a₀ is the scalar part and a = (a₁, a₂, a₃) is the vector part;
A B = (a₀ b₀ - a ⋅ b, a₀ b + b₀ a + a × b) is the quaternion product;
A* = (a₀, -a) is the conjugate of A and (AB)* = B*A*;

► $|\mathcal{A}|^2 = \mathcal{A}\mathcal{A}^* = \mathcal{A}^*\mathcal{A} = a_0^2 + |\mathbf{a}|^2$ is the square module of \mathcal{A} and $|\mathcal{A}\mathcal{B}| = |\mathcal{A}||\mathcal{B}|$;

Quaternion algebra $\mathbb H$

$$\mathcal{A} = a_0 + a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$$
 $\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{i} \mathbf{j} \mathbf{k} = -1$

A = (a₀, a) where a₀ is the scalar part and a = (a₁, a₂, a₃) is the vector part;
AB = (a₀ b₀ - a ⋅ b, a₀ b + b₀ a + a × b) is the quaternion product;
A* = (a₀, -a) is the conjugate of A and (AB)* = B*A*;
|A|² = AA* = A*A = a₀² + |a|² is the square module of A and |AB| = |A| |B|;

If $v_0 = 0 \Rightarrow \overline{\mathcal{V}} = (v_0, \mathbf{v})$ and also $\mathcal{A} \, \mathbf{v} \, \mathcal{A}^*$ are pure vectors

 \Rightarrow the general solution of the non-unilateral quadratic quaternion equation

$$\mathcal{A} \mathbf{u} \mathcal{A}^* = \mathbf{v}$$
 is given by $\mathcal{A} = \sqrt{|\mathbf{v}|} \frac{\mathbf{u} + \mathbf{v}/\mathbf{v}}{|\mathbf{u} + \mathbf{v}/\mathbf{v}|} (\cos \phi + \sin \phi \mathbf{u})$

where ϕ is a free angular variable and **u** is a unit vector.

Bézier form of spatial PH quintics



Bézier form of spatial PH quintics



Adapted frames



rotation-minimizing property

Adapted frames



rotation-minimizing property

Curves with rational FF



Curves with rational FF





rotation-minimizing property



rotation-minimizing property







► the angular velocity $\omega(t)$ specifies the variation of $(\mathbf{f}_1, \mathbf{f}_2, \mathbf{f}_3)$ along $\mathbf{r}(t)$ $\omega = \omega_1 \mathbf{f}_1 + \omega_2 \mathbf{f}_2 + \omega_3 \mathbf{f}_3$ where $\mathbf{f}'_j = \omega \times \mathbf{f}_j$, j = 1, 2, 3, $\omega_1 = \mathbf{f}_3 \cdot \mathbf{f}'_2 = -\mathbf{f}_2 \cdot \mathbf{f}'_3$ $\omega_2 = \mathbf{f}_1 \cdot \mathbf{f}'_3 = -\mathbf{f}_3 \cdot \mathbf{f}'_1$ $\omega_3 = \mathbf{f}_2 \cdot \mathbf{f}'_1 = -\mathbf{f}_1 \cdot \mathbf{f}'_2$

frame instantaneous angular speed: $\omega = |\omega|$

frame instantaneous rotation axis: $\mathbf{a} = \boldsymbol{\omega}/|\boldsymbol{\omega}|$

 $\begin{array}{l} ({\bf f}_1, {\bf f}_2, {\bf f}_3) \text{ is an RMF } \Leftrightarrow \omega_1 = 0 \Leftrightarrow {\bf f}_3 \cdot {\bf f}_2' = 0 \\ \text{at every point of } {\bf r}(t), \text{ there is no instantaneous} \\ \text{rotation of } {\bf f}_2 \text{ and } {\bf f}_3 \text{ about } {\bf f}_1 \end{array}$

\downarrow polynomial curves with rational RMFs (RRMFs) $\mathbf{r}(t) \text{ is an RRMF curve } \Leftrightarrow \mathbf{r}(t) \text{ has a rational RMF}$

▶ the angular velocity $\omega(t)$ specifies the variation of (f_1, f_2, f_3) along r(t)

$$\begin{split} \omega \ &= \ \omega_1 \, f_1 + \omega_2 \, f_2 + \omega_3 \, f_3 \\ \text{where } f'_j = \omega \times f_j \,, \, j = 1, 2, 3, \\ \omega_1 \ &= \ f_3 \cdot f'_2 \ &= \ -f_2 \cdot f'_3 \qquad \omega_2 \ &= \ f_1 \cdot f'_3 \ &= \ -f_3 \cdot f'_1 \qquad \omega_3 \ &= \ f_2 \cdot f'_1 \ &= \ -f_1 \cdot f'_2 \end{split}$$

frame instantaneous angular speed: $\omega = |\omega|$

frame instantaneous rotation axis: $\mathbf{a} = \boldsymbol{\omega}/|\boldsymbol{\omega}|$

 $(\mathbf{f}_1, \mathbf{f}_2, \mathbf{f}_3)$ is an RMF $\Leftrightarrow \omega_1 = 0 \Leftrightarrow \mathbf{f}_3 \cdot \mathbf{f}'_2 = 0$ at every point of $\mathbf{r}(t)$, there is no instantaneous rotation of \mathbf{f}_2 and \mathbf{f}_3 about \mathbf{f}_1

↓ polynomial curves with rational RMFs (RRMFs)

 $\mathbf{r}(t)$ is an RRMF curve $~~\Leftrightarrow~~~\mathbf{r}(t)$ has a rational RMF

 $\begin{array}{l} ({\sf f}_1,{\sf f}_2,{\sf f}_3) \text{ is an RMF } \Leftrightarrow \omega_1=0 \ \Leftrightarrow \ {\sf f}_3\cdot{\sf f}_2'=0 \\ \text{at every point of } {\sf r}(t), \text{ there is no instantaneous} \\ \text{rotation of } {\sf f}_2 \text{ and } {\sf f}_3 \text{ about } {\sf f}_1 \end{array}$

\downarrow polynomial curves with rational RMFs (RRMFs) $\mathbf{r}(t) \text{ is an RRMF curve } \Leftrightarrow \mathbf{r}(t) \text{ has a rational RMF}$

 $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$ ERF on PH curves defined by $\mathcal{A}(t)$

$$\mathbf{e}_1(t) = \frac{\mathcal{A}(t)\,\mathbf{i}\,\mathcal{A}^*(t)}{\mathcal{A}(t)\,\mathcal{A}^*(t)} \qquad \mathbf{e}_2(t) = \frac{\mathcal{A}(t)\,\mathbf{j}\,\mathcal{A}^*(t)}{\mathcal{A}(t)\,\mathcal{A}^*(t)} \qquad \mathbf{e}_3(t) = \frac{\mathcal{A}(t)\,\mathbf{k}\,\mathcal{A}^*(t)}{\mathcal{A}(t)\,\mathcal{A}^*(t)}$$

 $\begin{array}{l} ({\bf f}_1, {\bf f}_2, {\bf f}_3) \text{ is an RMF } \Leftrightarrow \omega_1 = 0 \ \Leftrightarrow \ {\bf f}_3 \cdot {\bf f}_2' = 0 \\ \text{at every point of } {\bf r}(t), \text{ there is no instantaneous} \\ \text{rotation of } {\bf f}_2 \text{ and } {\bf f}_3 \text{ about } {\bf f}_1 \end{array}$

\downarrow polynomial curves with rational RMFs (RRMFs) $\mathbf{r}(t) \text{ is an RRMF curve } \Leftrightarrow \mathbf{r}(t) \text{ has a rational RMF}$

 $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$ ERF on PH curves defined by $\mathcal{A}(t)$

$$\mathbf{e}_{1}(t) = \frac{\mathcal{A}(t)\mathbf{i}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{2}(t) = \frac{\mathcal{A}(t)\mathbf{j}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{3}(t) = \frac{\mathcal{A}(t)\mathbf{k}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)}$$

ERF angular velocity component:

$$\omega_1(\mathsf{ERF}) = 2 \, rac{\mathsf{scal}\left(\mathcal{A}(t)\,\mathbf{i}\,\mathcal{A}'^*(t)
ight)}{|\mathcal{A}(t)|^2}$$

 $(\mathbf{f}_1, \mathbf{f}_2, \mathbf{f}_3)$ is an RMF $\Leftrightarrow \omega_1 = 0 \Leftrightarrow \mathbf{f}_3 \cdot \mathbf{f}'_2 = 0$ at every point of $\mathbf{r}(t)$, there is no instantaneous rotation of \mathbf{f}_2 and \mathbf{f}_3 about \mathbf{f}_1

\downarrow polynomial curves with rational RMFs (RRMFs) $\mathbf{r}(t) \text{ is an RRMF curve } \Leftrightarrow \mathbf{r}(t) \text{ has a rational RMF}$

 $(\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3)$ ERF on PH curves defined by $\mathcal{A}(t) := u(t) + v(t)\mathbf{i} + p(t)\mathbf{j} + q(t)\mathbf{k}$

$$\mathbf{e}_{1}(t) = \frac{\mathcal{A}(t)\mathbf{i}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{2}(t) = \frac{\mathcal{A}(t)\mathbf{j}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{3}(t) = \frac{\mathcal{A}(t)\mathbf{k}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)}$$

ERF angular velocity component:

$$\omega_1(\mathsf{ERF}) = 2 \, \frac{\mathsf{scal} \, (\mathcal{A}(t) \, \mathbf{i} \, \mathcal{A}'^*(t))}{|\mathcal{A}(t)|^2} = \, \frac{2(uv' - u'v - pq' + p'q)}{u^2 + v^2 + p^2 + q^2}$$

 \Rightarrow the ERF is rational but not always RM ...

ERF vs. RMF



$$\mathbf{r}'(t) = \mathcal{A}(t)\mathbf{i}\mathcal{A}^*(t)$$

$$\frac{\operatorname{scal}\left(\mathcal{A}(t)\mathbf{i}\mathcal{A}'^*(t)\right)}{|\mathcal{A}(t)|^2} = \frac{\operatorname{scal}\left(\mathcal{W}(t)\mathbf{i}\mathcal{W}'^*(t)\right)}{|\mathcal{W}(t)|^2}$$

$$\mathcal{W}(t) = \mathbf{a}(t) + \mathbf{i}\mathbf{b}(t) \qquad \operatorname{gcd}(\mathbf{a}(t),\mathbf{b}(t)) = \operatorname{const.}$$

 $(e_1,e_2,e_3) \; \mathsf{ERF}$

$$\mathbf{e}_{1}(t) = \frac{\mathcal{A}(t)\mathbf{i}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{2}(t) = \frac{\mathcal{A}(t)\mathbf{j}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{3}(t) = \frac{\mathcal{A}(t)\mathbf{k}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)}$$

V

ERF vs. RMF



$$\mathbf{r}'(t) = \mathcal{A}(t)\mathbf{i}\mathcal{A}^*(t)$$

$$\frac{\operatorname{scal}\left(\mathcal{A}(t)\mathbf{i}\mathcal{A}'^*(t)\right)}{|\mathcal{A}(t)|^2} = \frac{\operatorname{scal}\left(\mathcal{W}(t)\mathbf{i}\mathcal{W}'^*(t)\right)}{|\mathcal{W}(t)|^2}$$

$$\mathcal{W}(t) = \mathbf{a}(t) + \mathbf{i}\mathbf{b}(t) \qquad \operatorname{gcd}(\mathbf{a}(t),\mathbf{b}(t)) = \operatorname{const}(t)$$

 (e_1, e_2, e_3) ERF

$$\mathbf{e}_{\mathbf{1}}(t) = \frac{\mathcal{A}(t)\mathbf{i}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{\mathbf{2}}(t) = \frac{\mathcal{A}(t)\mathbf{j}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)} \qquad \mathbf{e}_{\mathbf{3}}(t) = \frac{\mathcal{A}(t)\mathbf{k}\mathcal{A}^{*}(t)}{\mathcal{A}(t)\mathcal{A}^{*}(t)}$$

 $\left(\textbf{r}_{1},\textbf{r}_{2},\textbf{r}_{3}\right)\,\mathsf{RMF}$

$$\mathbf{r}_{1}(t) = \frac{\mathcal{B}(t)\mathbf{i}\mathcal{B}^{*}(t)}{\mathcal{B}(t)\mathcal{B}^{*}(t)} \qquad \mathbf{r}_{2}(t) = \frac{\mathcal{B}(t)\mathbf{j}\mathcal{B}^{*}(t)}{\mathcal{B}(t)\mathcal{B}^{*}(t)} \qquad \mathbf{r}_{3}(t) = \frac{\mathcal{B}(t)\mathbf{k}\mathcal{B}^{*}(t)}{\mathcal{B}(t)\mathcal{B}^{*}(t)}$$

where

 $\mathcal{B}(t)\,=\,\mathcal{A}(t)\mathcal{W}^{*}(t)$

A recent survey [Farouki, Giannelli, Sestini — in Springer INdAM Series, 2019]

Fundamentals, specializations & generalizations of polynomial PH curves

Rational orthonormal frames along PH curves

Algorithms for PH Curves

Surface constructions based on PH curves

Applications of PH curves

Fundamentals, specializations & generalizations of polynomial PH curves

- DPH curves, rational PH Curves
- ATPH curves, MPH curves
- Pythagorean-Normal and Linear Normal surfaces, ...

Rational orthonormal frames along PH curves

- rotation-minimizing adapted, directed & osculating frames
- RRMFs, RMTFs

Algorithms for PH Curves

- construction algorithms (local and global interpolation schemes)
- > PH Curves with prescribed arc lengths, reverse engineering of PH Curves

Surface constructions based on PH curves

- > rational patches bounded by lines of curvature, rational swept surface constructions
- surface patches with PH isoparametric curves

Applications of PH curves

real-time motion control, path planning applications



smooth PH spline paths
data stream interpolation
real test case: Zeno AUV


Path planning based on PH splines



Path planning based on PH splines



Path planning based on PH spline in tension



Path planning based on PH spline in tension



Path planning with scene reconstruction: C^0 path



[Donatelli, Giannelli, Mugnaini, Sestini — CAD, 2017]

Path planning with scene reconstruction: G^1 path



[Donatelli, Giannelli, Mugnaini, Sestini — CAD, 2017]

Path planning with scene reconstruction: G^2 path



[Donatelli, Giannelli, Mugnaini, Sestini — CAD, 2017]

Applications to unmanned or autonomous vehicles

- > maintenance of minimum safe separations within vehicle swarms
- construction of paths of different shape but identical arc length, ensuring simultaneous arrival of vehicles travelling at a constant speed
- determination of the curvature extrema of PH paths, and their modification to satisfy a given curvature bound
- construction of curvature-continuous paths of bounded curvature



a family of simultaneous-arrival paths for a swarm of six unmanned constant speed vehicles, departing and arriving in different directions from a set of corresponding equidistant points on an initial and final target circle The construction of an RMF on a pre-defined curve is an initial value problem...

... the orientation of the normal-plane vectors at any curve point determine their orientation at every other point

... it is not possible to construct RMFs along pre-defined curves with prescribed initial and final orientations

 \rightarrow the curve is an outcome of the construction algorithm

The construction of an RMF on a pre-defined curve is an initial value problem...

... the orientation of the normal-plane vectors at any curve point determine their orientation at every other point

... it is not possible to construct RMFs along pre-defined curves with prescribed initial and final orientations

 \rightarrow the curve is an outcome of the construction algorithm

To independently specify a curve and a rational frame along it, we consider a Minimal Twist Frame (MTF) associated with a pre-defined curve and initial/final orientations. [Farouki and Moon — ACOM, 2018]

 \rightarrow the construction of an MTF on a pre–defined curve is a boundary value problem.

Minimal twist frames

▶ the angular velocity $\omega(t)$ specifies the variation of (f_1, f_2, f_3) along r(t)

 $\boldsymbol{\omega} = \omega_1 \, \mathbf{f}_1 + \omega_2 \, \mathbf{f}_2 + \omega_3 \, \mathbf{f}_3$

Minimal twist frames

- the angular velocity $\omega(t)$ specifies the variation of $({f f_1},{f f_2},{f f_3})$ along ${f r}(t)$

 $\boldsymbol{\omega} = \omega_1 \, \mathbf{f}_1 + \omega_2 \, \mathbf{f}_2 + \omega_3 \, \mathbf{f}_3$



Definition:

► the twist of the framed curve is the integral of the component ω_1 with respect to arc length

► an MTF has the least possible twist value, subject to prescribed initial and final orientations

Minimal twist frames

• the angular velocity $\omega(t)$ specifies the variation of (f_1, f_2, f_3) along r(t)

 $\boldsymbol{\omega} = \omega_1 \, \mathbf{f}_1 + \omega_2 \, \mathbf{f}_2 + \omega_3 \, \mathbf{f}_3$



MTF:

 \blacktriangleright the angular velocity component $\omega \cdot f_1$ in the tangent direction does not change sign

► the total amount of rotation of the normal-plane vector about the tangent is minimized

(A constant $\omega \cdot \mathbf{f_1}$ can only be approximately achieved for a rational MTF)

RMFs vs. MTFs



RMF

no end-frame interpolation on a fixed curve the curve is an outcome of the algorithm

RMFs vs. MTFs



RMF

no end-frame interpolation on a fixed curve the curve is an outcome of the algorithm

MTF end–frame interpolation on a fixed curve different MTFs on a fixed curve





smooth PH spline paths
data stream interpolation
real test case: Zeno AUV

data stream interpolation

The local interpolation problem

Construction of

$$\mathbf{x}(u), u \in [u_i, u_f]$$

so that

$$\begin{aligned} \mathbf{x}(u_i) &= \mathbf{p}_i, \quad \mathbf{x}(u_f) = \mathbf{p}_f \\ \mathbf{x}'(u_i) &= \mathbf{v}_i, \quad \mathbf{x}'(u_f) = \mathbf{v}_f \\ \mathbf{x}''(u_i) &= \mathbf{w}_i. \end{aligned}$$



The local interpolation problem

Construction of

$$\mathbf{x}(u), u \in [u_i, u_f]$$

so that

$$\begin{aligned} \mathbf{x}(u_i) &= \mathbf{p}_i, \quad \mathbf{x}(u_f) = \mathbf{p}_f \\ \mathbf{x}'(u_i) &= \mathbf{v}_i, \quad \mathbf{x}'(u_f) = \mathbf{v}_f \\ \mathbf{x}''(u_i) &= \mathbf{w}_i. \end{aligned}$$



We consider the PH quintic biarc composed by 2 PH quintics joining at u_m

$$\mathbf{x}(u) = \begin{cases} \mathbf{x}_i(u) & \text{for } u \in [u_i, u_m], \\ \mathbf{x}_f(u) & \text{for } u \in [u_m, u_f]. \end{cases} \quad \frac{d\mathbf{x}_i}{d\tau}(\tau) = \mathcal{A}(\tau) \mathbf{i} \mathcal{A}^*(\tau), \quad \frac{d\mathbf{x}_f}{d\eta}(\eta) = \mathcal{B}(\eta) \mathbf{i} \mathcal{B}^*(\eta),$$

where the quadratic quaternion polynomials

$$\mathcal{A}(au):=\sum_{j=0}^2\mathcal{A}_jB_j^2(au),\qquad \mathcal{B}(\eta):=\sum_{j=0}^2\mathcal{B}_jB_j^2(\eta),$$

define the pre-image of x_i and x_f , in the Bernstein basis,

















Local shape parameters



- \blacktriangleright 6 quaternion coefficients \rightarrow 24 scalar degrees of freedom
- ▶ $6 \cdot 3 \rightarrow 18$ interpolation conditions

 \blacktriangleright 6 free parameters \rightarrow reduced to 4 shape parameters by imposing

- C^1 joint between the quaternion pre-images of x_i and x_f
- $(\rightarrow \text{ construction of just one PH quintic whenever possible})$
- $(\rightarrow C^1 \text{ continuity of the ERF at the joint point})$

Local shape parameters



- \blacktriangleright 6 quaternion coefficients ightarrow 24 scalar degrees of freedom
- ▶ $6 \cdot 3 \rightarrow 18$ interpolation conditions

6 free parameters → reduced to 4 shape parameters by imposing C¹ joint between the quaternion pre-images of x_i and x_f
 (→ construction of just one PH quintic whenever possible)
 (→ C¹ continuity of the ERF at the joint point)

Selection of free parameters

Biarc representation of CC C^1 PH quintic interpolant

[Farouki, Giannelli, Manni, Sestini — CAGD 2008]

$$\mathbf{x}^{H}(t) = \begin{cases} \mathbf{x}^{H}_{i}(t) & \text{for } t \in [0, \hat{t}] \\ \mathbf{x}^{H}_{f}(t) & \text{for } t \in [\hat{t}, 1] \end{cases} \quad \frac{d\mathbf{x}^{H}_{i}}{d\tau} = \mathcal{A}^{H}(\tau) \,\mathbf{i} \,\mathcal{A}^{H*}(\tau) \quad \frac{d\mathbf{x}^{H}_{f}}{d\eta} = \mathcal{B}^{H}(\eta) \,\mathbf{i} \,\mathcal{B}^{H*}(\eta)$$

where

$$\mathcal{A}^{H}(\tau) = \sum_{j=0}^{2} \mathcal{A}^{H}_{j} B^{2}_{j}(\tau), \qquad \mathcal{B}^{H}(\eta) = \sum_{j=0}^{2} \mathcal{B}^{H}_{j} B^{2}_{j}(\eta)$$

Parameter selection strategy for the biarc

- ▶ $\mathcal{A}_0 = \mathcal{A}_0^H \rightarrow \text{angular parameter}$
- ▶ min $|\mathcal{A}_1 \mathcal{A}_1^H|^2 \rightarrow \text{real parameter}$
- ▶ min $|\mathcal{A}_2 \mathcal{A}_2^H|^2 \rightarrow \text{angular parameter}$
- ▶ $\mathcal{B}_2 = \mathcal{B}_2^H \rightarrow \text{angular parameter}$



Selection of free parameters

Biarc representation of CC C^1 PH quintic interpolant

[Farouki, Giannelli, Manni, Sestini — CAGD 2008]

$$\mathbf{x}^{H}(t) = \begin{cases} \mathbf{x}^{H}_{i}(t) & \text{for } t \in [0, \hat{t}] \\ \mathbf{x}^{H}_{f}(t) & \text{for } t \in [\hat{t}, 1] \end{cases} \quad \frac{d\mathbf{x}^{H}_{i}}{d\tau} = \mathcal{A}^{H}(\tau) \mathbf{i} \mathcal{A}^{H*}(\tau) \quad \frac{d\mathbf{x}^{H}_{f}}{d\eta} = \mathcal{B}^{H}(\eta) \mathbf{i} \mathcal{B}^{H*}(\eta)$$

where

$$\mathcal{A}^{H}(\tau) = \sum_{j=0}^{2} \mathcal{A}^{H}_{j} B^{2}_{j}(\tau), \qquad \mathcal{B}^{H}(\eta) = \sum_{j=0}^{2} \mathcal{B}^{H}_{j} B^{2}_{j}(\eta)$$

Parameter selection strategy for the biarc

- ▶ $\mathcal{A}_0 = \mathcal{A}_0^H \rightarrow \text{angular parameter}$
- ▶ min $|\mathcal{A}_1 \mathcal{A}_1^H|^2 \rightarrow$ real parameter
- ▶ min $|\mathcal{A}_2 \mathcal{A}_2^H|^2 \rightarrow \text{angular parameter}$
- ▶ $\mathcal{B}_2 = \mathcal{B}_2^H \rightarrow \text{angular parameter}$



 C^2 PH quintic spline reconstruction (solid line) of a circular helix (dashed line) from first order Hermite data — 3 (left), 5 (center), and 9 (right) sampled locations



r(*s*): sufficiently smooth arc length parameterized curve, $s \in [0, \Delta s]$ **x**(*t*): PH biarc interpolant

 $||\mathbf{x}(t) - \mathbf{r}(t\Delta s)|| = O(s^4) \qquad \forall \ t \in [0,1]$

Numerical approximation order



	curve #1		curve #2		curve #3	
k	E_k	p_k	E_k	p_k	E _k	p_k
2	1.6891e-01	5.00	1.1459e+01	3.76	2.7103e+00	2.78
3	1.2229e-02	3.79	2.1602e-01	2.77	3.9744e-01	5.73
4	1.0656e-03	3.52	2.3278e-02	3.32	3.9717e-02	3.21
5	8.0828e-05	3.72	2.6217e-03	4.42	1.8504e-03	3.15
6	5.5547e-06	3.86	2.1238e-04	3.01	2.3004e-04	3.63
7	3.6361e-07	3.93	1.4952e-05	3.78	1.6709e-05	3.83
8	2.3249e-08	3.97	9.8900e-07	3.94	1.0883e-06	3.92
9	1.4695e-09	3.98	6.3543e-08	3.98	6.8957e-08	3.96

Numerical approximation order



	curve #1		curve #2		curve #3	
k	E_k	P_k	E_k	P_k	E _k	Pk
2	1.6891e-01	5.00	1.1459e+01	3.76	2.7103e+00	2.78
3	1.2229e-02	3.79	2.1602e-01	2.77	3.9744e-01	5.73
4	1.0656e-03	3.52	2.3278e-02	3.32	3.9717e-02	3.21
5	8.0828e-05	3.72	2.6217e-03	4.42	1.8504e-03	3.15
6	5.5547e-06	3.86	2.1238e-04	3.01	2.3004e-04	3.63
7	3.6361e-07	3.93	1.4952e-05	3.78	1.6709e-05	3.83
8	2.3249e-08	3.97	9.8900e-07	3.94	1.0883e-06	3.92
9	1.4695e-09	3.98	6.3543e-08	3.98	6.8957e-08	3.96

3D point stream interpolation



 C^2 PH biarc (solid line) vs. C^1 CC PH quintic (dashed line)



smooth PH spline paths
data stream interpolation
real test case: Zeno AUV


Guidance, navigation & control

Guidance

- responsible of providing kinematics reference to follow
 - 2 main approaches:

```
trajectory traking (TT) & path following (PF)
```

- TT: requires that the vehicle must track 42 both time and kinematics states: the vehicle should be at a certain time in a certain configuration (position/orientation)
- PF: a software module is responsible of generating a suitable velocity profile to follow so that the vehicle moves along a desired geometric path without any particular time constraint

Navigation

 estimates the kinematic state of the vehicle (geodetic location and high order differential states)

Control

combine the results of the previous ones and allocate forces

Path following scheme

► Goal: prescribe the vehicle velocity commands to achieve motion control objectives $\eta(t)$: vehicle position, $\eta_{P}(t)$: PH spline path, $\epsilon^{P} = (s, e, h)$: track error



 $(\mathbf{i}_n, \mathbf{i}_n, \mathbf{i}_n)$: navigation frame, $(\mathbf{i}_n, \mathbf{i}_n, \mathbf{i}_n)$: path reference frame

Kinematic simulations: C^1 PH spline path

path to be followed (dashed line) & path of the vehicle solid line



GL without current

GL with current

EGL with current

Kinematic simulations: C^1 PH spline path



33

33/37

Kinematic simulations: C^2 PH spline path



Zeno UAV



Dynamic simulations







smooth PH spline paths
data stream interpolation
real test case: Zeno AUV



smooth PH spline paths
data stream interpolation
real test case: Zeno AUV